

ADJ VIZI LED SPOT

American DJ®

Vizi LED Spot

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Unpacking: Thank you for purchasing the Vizi LED Spot by American DJ®. Every Vizi LED Spot has been thoroughly tested and has been shipped in perfect operating condition. Carefully check the shipping carton for damage that may have occurred during shipping. If the carton appears to be damaged, carefully inspect your fixture for any damage and be sure all equipment necessary to operate the unit has arrived intact. In the event damage has been found or parts are missing, please contact our toll free customer support number for further instructions. Please do not return this unit to your dealer without contacting customer support first.

Introduction: The Vizi LED Spot is a compact, bright, moving head, DMX intelligent fixture. The Vizi LED Spot can be either a 10 or 12 Channel DMX unit. The fixture can operate in three different operating modes; show mode, sound-active, or under DMX Control. The Vizi LED Spot can be used as a stand alone unit or in a master/slave configuration. *For best results use fog or special effects smoke to enhance the beams projections.*

Customer Support: American DJ® provides a toll free customer support line, to provide help and to answer any question should you encounter problems during your set up or initial operation. You may also visit us on the web at www.americandj.com for any comments or suggestions. Service Hours are Monday through Friday 9:00 a.m. to 4:30 p.m. Pacific Standard Time.

Voice: (800) 322-6337

Fax: (323) 582-2941

E-mail: support@americandj.com

To purchase parts online visit <http://parts.americandj.com>

Warning! To prevent or reduce the risk of electrical shock or fire, do not expose this unit to rain or moisture.

Warning! *This may cause severe eye damage. Avoid looking directly into the light source at all times!*

For Your Own Personal Safety, Please Read and Understand This Manual Completely Before You Attempt To Install Or Operate This Unit!

- To reduce the risk of electrical shock or fire, do not expose this unit rain or moisture
- Do not spill water or other liquids into or on to your unit.
- Be sure that the local power outlet match that of the required voltage for your unit.
- Do not attempt to operate this unit if the power cord has been frayed or broken.
- Do not attempt to remove or break off the ground prong from the electrical cord. This prong is used to reduce the risk of electrical shock and fire in case of an internal short.
- Disconnect from main power before making any type of connection.
- Do not remove the cover under any conditions. There are no user serviceable parts inside.
- Never operate this unit when it's cover is removed.
- Always be sure to mount this unit in an area that will allow proper ventilation. Allow about 6" (15cm) between this device and a wall.
- Do not attempt to operate this unit, if it becomes damaged.
- This unit is intended for indoor use only, use of this product outdoors voids all warranties.
- Always mount this unit in safe and stable matter.
- Power-supply cords should be routed so that they are not likely to be walked on or pinched by items placed upon or against them, paying particular attention to cords at plugs, convenience receptacles, and the point where they exit from the appliance.
- Cleaning -The fixture should be cleaned only as recommended by the manufacturer. See page 48 for cleaning details.
- Heat -This fixture should be situated away from heat sources such as radiators, heat registers, stoves, or other appliances (including amplifiers) that produce heat.
- The fixture should be serviced by qualified service personnel when:
 - A. Objects have fallen, or liquid has been spilled into the appliance.
 - B. The appliance has been exposed to rain or water.
 - C. The appliance does not appear to operate normally or exhibits a marked change in performance.

Vizi LED Spot

General Information

To optimize the performance of this product, please read these operating instructions carefully to familiarize yourself with the basic operations of this unit. These instructions contain important safety information regarding the use and maintenance of this unit. Please keep this manual with the unit, for future reference.

American DJ® will not accept any liability for any resulting damages caused by the non-observance of this manual or any unauthorized modification to this unit.

Caution! There are no user serviceable parts inside this unit. Do not attempt any repairs yourself, doing so will void your manufacturer's warranty. In the unlikely event your unit may require service please contact American DJ®.

Vizi LED Spot

Features

- DMX-512 Protocol Compatible (Uses either 10 or 12 DMX Channels)
- 3 Operating Modes - Sound Active, Show Mode, DMX Control
- Internal Microphone
- Edit and Save Scenes into the Memory
- Variable Strobe (1-12 fps)
- Switchable 540° to 630° Pan Movement
- 270° Tilt Movement
- Digital Display for Address and Function Setting

Vizi LED Spot

Product Registration

The Vizi LED Spot carries a three year (1095 days) limited warranty. Please fill out the enclosed warranty card to validate your purchase. All returned service items whether under warranty or not, must be freight pre-paid and accompany a return authorization (R.A.) number. The R.A. number must be clearly written on the outside of the return package. A brief description of the problem as well as the R.A. number must also be written down on a piece of paper and included in the shipping carton. If the unit is under warranty, you must provide a copy of your proof of purchase invoice. You may obtain a R.A. number by contacting our customer support team on our toll free customer support number. All packages returned to the service department not displaying a R.A. number on the outside of the package will be returned to the shipper at the shippers cost.

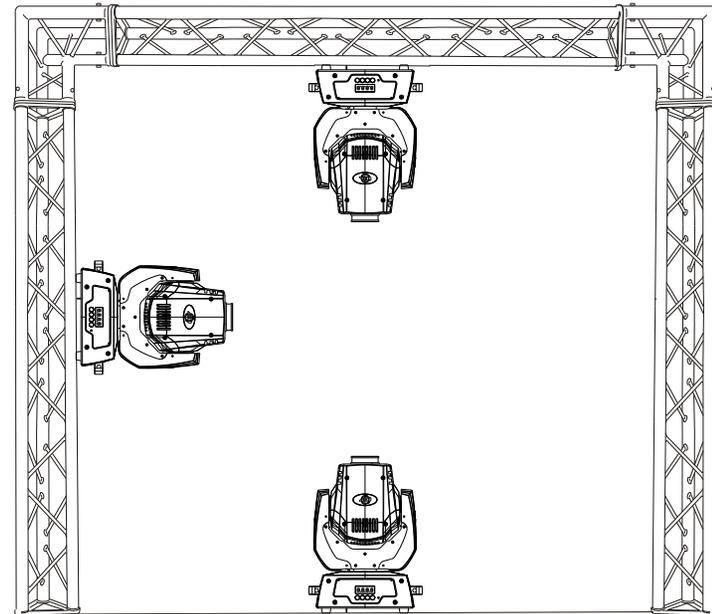
Vizi LED Spot

Mounting

When installing the unit, the trussing or area of installation must be able to hold 10 times the weight without any deformation. When installing the unit must be secured with a secondary safety attachment, e.g. and appropriate safety cable. Never stand directly below the unit when mounting, removing, or servicing the unit.

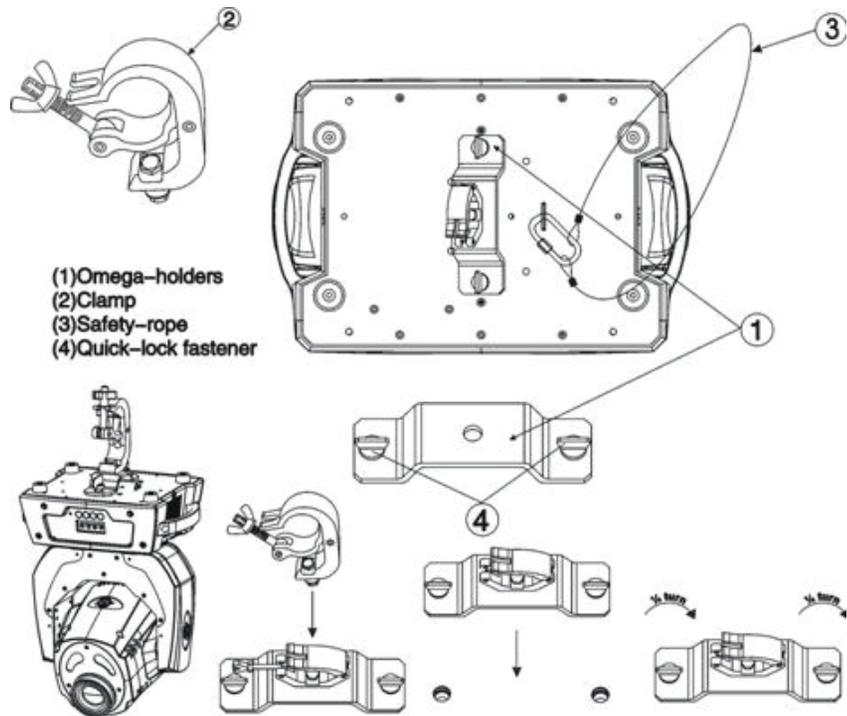
Overhead mounting requires extensive experience, including calculating working load limits, installation material being used, and periodic safety inspection of all installation material and unit. If you lack these qualifications, do not attempt the installation yourself.

These installation should be checked by a skilled person once a year.



The Vizi LED Spot is fully operational in three different mounting positions, hanging upside-down from a ceiling, side mounted, or set on a flat level surface. To avoid internal damage to the unit, never mount the unit on its side as illustrated above. Be sure this fixture is kept at least 0.5m away from any flammable materials (decoration etc.). Always use and install the supplied safety cable as a safety measure to prevent accidental damage and/or injury in the event the clamp fails (see next page). Never use the carrying handles for secondary attachment.

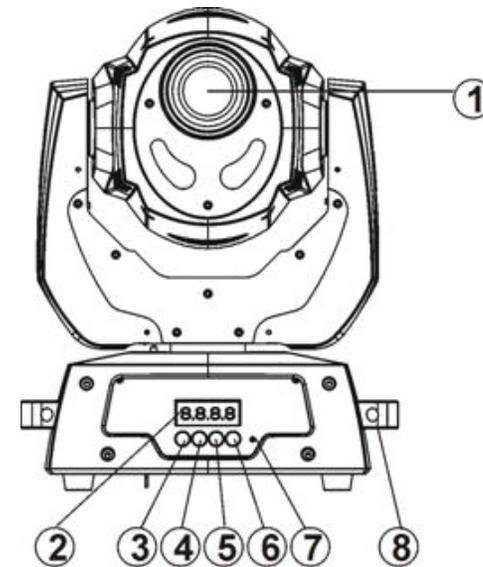
NOTICE: The suitable environmental temperature for this lighting fixture is between -25° C to 45° C. Do not place this lighting fixture in an environment where the temperatures are under or above the temperatures stated above. This will allow the fixture to run at its best and help prolong the fixture life.



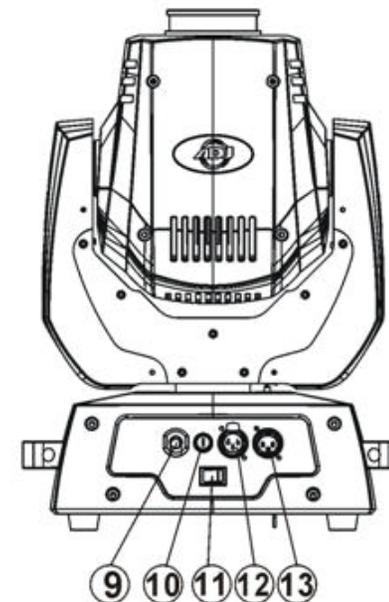
- (1) Omega-holders
- (2) Clamp
- (3) Safety-rope
- (4) Quick-lock fastener

Screw one clamp each via a M12 screw and nut onto the Omega holders. Insert the quick-lock fasteners of the first Omega holder into the respective holes on the bottom of the Vizi LED Spot. Tighten the quick-lock fasteners fully clockwise. Install the second Omega holder. Pull the safety-cable through the holes on the bottom of the base and over the trussing system or a safe fixation spot. Insert the end in the carabine and tighten the safety screw.

FRONT



REAR



- 1. Lens Assembly** - This is a high quality lens that is focused by using the Lamp Optimization in DMX Mode.
- 2. Digital Display** - This display shows the menu and operating functions that you can choose from.
- 3. Mode/ESC Button** - This button is used to exit menus and to scroll backwards through certain menus only.
- 4. Up Button** - This button is used to scroll forward when navigating through the system menu.
- 5. Down Button** - This button is used to scroll backwards when navigating through the system menu.
- 6. Enter Button** - This button is used to select and confirm a function when working in the system menu. It is also used to exit certain menus.
- 7. Microphone** - This microphone receives external low frequencies to trigger the unit in Sound-Active mode. This microphone is designed to receive low frequency sounds only, tapping on the microphone and high pitch sounds may not trigger the unit.
- 8. Carrying Handles** - The includes built-in carrying handles. Be sure to always handle the unit by the built-in handles. Never lift or carrying the unit by head or yoke. Pulling on or transporting the unit by the moving head may severely damage the unit and will void the unit warranty.
- 9. Power Cord Inlet** - This unit is equipped with a removable I.E.C. power cord. Be sure to only use the power cord included with the unit, this cord is designed to match the electrical requirements of the unit. Other cords may cause the unit to overheat or malfunction. Voltage may vary from venue to venue, when connecting this unit to a power supply be sure to connect to a matching power outlet. Never use this fixture if the ground prong has been removed or broken off. The ground prong is designed to reduce the risk of fire or electrical shock in the event the unit suffers from an internal short.
- 10. Fuse Holder** - The fuse housing stores a 8 amp (4 amp 220v) GMA protective fuse. Never defeat the fuse, the fuse is designed to protect the electronics in the event of severe power fluctuations. Always

be sure to replace the fuse with an exact match as the one being replaced, unless otherwise told to do so by an authorized American DJ® service technician.

- 11. Power Switch** - This switches the power to the fixture “On” and “Off”.
- 12. XLR Output Jack** - This jack is used to transmit the incoming DMX signal to another DMX fixture, or transmit a Master/Slave signal to the next Vizi LED Spot in the chain. For best results in DMX or Master/Slave mode terminate this jack if it is the last unit in the chain. See “Terminator” on page 11.
- 13. XLR DMX Input Jack** - This jack is used to receive an incoming DMX signal or Master/Slave signal.

Vizi LED Spot

Set Up

Power Supply: Before plugging your unit in, be sure the source voltage in your area matches the required voltage for your American DJ® Vizi LED Spot.™ This unit is available in a 120v and 220v version. Because line voltage may vary from venue to venue, you should be sure your unit voltage matches the wall outlet voltage before attempting to operate your fixture.

DMX-512: DMX is short for Digital Multiplex. This is a universal protocol used by most lighting and controller manufactures as a form of communication between intelligent fixtures and controllers. A DMX controller sends DMX data instructions from the controller to the fixture. DMX data is sent as serial data that travels from fixture to fixture via the DATA “IN” and DATA “OUT” XLR terminals located on all DMX fixtures (most controllers only have a DATA “OUT” terminal).

DMX Linking: DMX is a language allowing all makes and models of different manufactures to be linked together and operate from a single controller, as long as all fixtures and the controller are DMX compliant. To ensure proper DMX data transmission, when using several DMX fixtures try to use the shortest cable path possible. The order in which fixtures are connected in a DMX line does not influence the DMX addressing. For example; a fixture assigned a DMX address of 1 may be placed anywhere in a DMX line, at the beginning, at the end, or anywhere in the middle. Therefore, the first fixture controlled by the controller could be the last fixture in the chain. When a fixture is assigned a DMX address of 1, the DMX controller knows to send DATA assigned to address 1 to that unit, no matter where it is located in the DMX chain.

Data Cable (DMX Cable) Requirements (For DMX and Master/Slave Operation): The Vizi LED Spot can be controlled via DMX-512 protocol.

The Vizi LED Spot can be either a 10 or 12 channel DMX unit. The DMX address is set electronically using the controls on the side panel of the unit. Your unit and your DMX controller require a approved DMX-512 110 Ohm Data cable for data input and data output (Figure 1). We recommend Accu-Cable DMX cables. If you are making your own cables, be sure to use standard 110-120 Ohm shielded cable (This cable may be purchased at almost all professional



Figure 1

Vizi LED Spot

Set Up

sound and lighting stores). Your cables should be made with a male and female XLR connector on either end of the cable. Also remember that DMX cable must be daisy chained and cannot be split.

Notice: Be sure to follow figures two and three when making your own cables. Do not use the ground lug on the XLR connector. Do not connect the cable’s shield conductor to the ground lug or allow the shield conductor to come in contact with the XLR’s outer casing. Grounding the shield could cause a short circuit and erratic behavior.

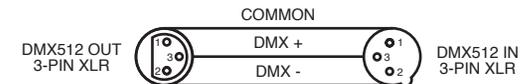


Figure 2

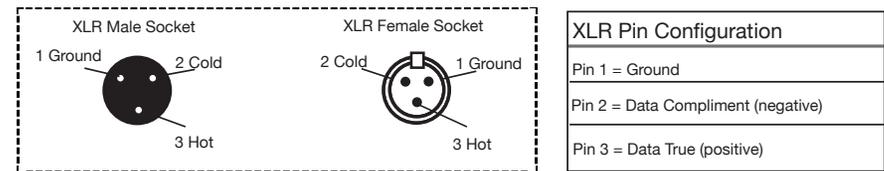


Figure 3

Special Note: Line Termination. When longer runs of cable are used, you may need to use a terminator on the last unit to avoid erratic behavior. A terminator is a 90-120 ohm 1/4 watt resistor which is connected between pins 2 and 3 of a male XLR connector (DATA + and DATA -). This unit is inserted in the female XLR connector of the last unit in your daisy chain to terminate the line. Using a cable terminator (ADJ part number Z-DMX/T) will decrease the possibilities of erratic behavior.



Termination reduces signal errors and avoids signal transmission problems and interference. It is always advisable to connect a DMX terminal, (Resistance 120 Ohm 1/4 W) between PIN 2 (DMX-) and PIN 3 (DMX +) of the last fixture.

Figure 4

5-Pin XLR DMX Connectors. Some manufactures use 5-pin DMX-512 data cables for DATA transmission in place of 3-pin. 5-pin DMX fixtures may be implemented in a 3-pin DMX line. When inserting standard 5-pin data cables in to a 3-pin line a cable adaptor must be used, these adaptors are readily available at most electric stores. The chart below details a proper cable conversion.

| 3-Pin XLR to 5-Pin XLR Conversion | | |
|-----------------------------------|------------------------|---------------------|
| Conductor | 3-Pin XLR Female (Out) | 5-Pin XLR Male (In) |
| Ground/Shield | Pin 1 | Pin 1 |
| Data Compliment (- signal) | Pin 2 | Pin 2 |
| Data True (+ signal) | Pin 3 | Pin 3 |
| Not Used | | Pin 4 - Do Not Use |
| Not Used | | Pin 5 - Do Not Use |

| | | | | | |
|----|------|-----------|---------------------------------------|---|---------------------------------|
| 0 | ADDR | AXXX A001 | | Indicate the starting DMX address A001 also is the setting for slave | |
| 1 | TEST | T-01~T-XX | | Automatically test the function | |
| 2 | PLAY | RUN | MSTR/ALON | Runs fixture as "master" or "alone" for auto | |
| | | AUDI | MSTR/ALON | Runs fixture as "master" or "alone" for audio | |
| | | AUTO | Clos/Hold/Auto/Audi | No DMX Status | |
| 3 | RESE | ALL | | Reset all motors and returns fixture to home | |
| | | SCAN | | Reset only motors for pan/tilt | |
| | | COLR | | Reset only motors for colors | |
| | | GOBO | | Reset only motors for gobo and rotation | |
| 4 | TIME | OTHR | | Reset other motors | |
| | | LIFE | 0000-9999 | Displays the total fixture running time | |
| 5 | CLMP | | | Clear lamp running time | |
| 6 | RPAN | ON/OFF | | Reverses the pan movements | |
| 7 | RILT | ON/OFF | | Reverses the tilt movements | |
| 8 | FINE | ON/OFF | | Switch 16 bit/8 bit | |
| 9 | DEGR | 540/630 | | Pan degree select | |
| 10 | MIC | M-XX | M-70 | Mic sensitivity | |
| | | VALU | D-XX D-00 (DXXX) | Display the DMX512 value of each channel | |
| | | D ON | ON/OFF | Display turn off after 2mins | |
| | | FLIP | ON/OFF | This function will reverse the display 180 | |
| 11 | SPEC | LOCK | ON/OFF | Key lock | |
| | | RDMX | ON/OFF | Change DMX address via external controller | |
| | | SPOT | ON/OFF | Lamp optimization | |
| | | DFSE | ON/OFF | Resets all the fixture functions to default | |
| | | FEED | ON/OFF | Pan/tilt feedback (error correction) on/off | |
| | | FANS | AUTO/HIGH/LOW | Fan's mode select | |
| | | VER | V1.0-V9.9 | Software version | |
| 12 | EDIT | ADJU | CODE CXXX CH01-CHXX XXXX(-128-127) | Fixture code *code is "C050" Motor Fix | |
| | | SEPR | AUTO IP01-IP07 | Select program to be edit | |
| | | STEP | S-01 ~S-48 | Set the amount of your program | |
| | | SCXX | C-01-C-XX | 0 1 XX(00-FFH) XX XX(00-FFH) | Edit the channels of each scene |
| | | | TIME | T XXX(001-999) | Time for each scene |
| | | REC. | RE.XX | ON/OFF | Edit program via controller |
| | | RUN | ON/OFF | | Auto Save Program test |

ADDRESS MENU -

ADDR - ADDR (Value) - This is where you set the DMX address of the unit.

TEST MENU -

TEST - TEST (Test) - Tests the functions of each channel. There are nine channels. **Note: Some channels cannot be tested.**

PLAY MENU -

PLAY - Runs the unit as a “master” or in a stand alone mode. The unit will run a internal program mode.

AUDI (Audio) - Runs the unit as a “master” or in a stand alone, sound active mode.

AUTO - This is a precaution mode in case the DMX signal is lost. There are four settings to choose from:

- “Hold” - This is the default setting, which in case the signal is lost the fixture will “hold” at the last setting.
- “Close” - The fixture will return to its “home” standing.
- “Auto” - The fixture will go into Auto mode and run a pre-programmed show.
- “Audi” - The fixture will go into Sound Active mode.

RESE (RESET) MENU -

ALL - Resets all the motors in the unit.

SCAN - Resets the motors that control pan/tilt.

CLR (Color) - Resets the color motors.

GOGO - Resets the gobo motors.

OTHR - Resets all other motors.

TIME MENU -

LIFE - Displays the fixtures total running time.

CLRP - Clears the fixture running time.

RPAN (REVERSE PAN) MENU -

ON/OFF - When “On” is chosen it will reverse the pan.

RTILT (REVERSE TILT) MENU -

ON/OFF - When “On” is chosen it will reverse the tilt.

FINE MENU -

ON/OFF - Switch between 8bit (coarse) and 16bit (fine) pan & tilt movement. This also switches the DMX channel mode between 10 channel (8 bit) and 12 channel (16 bit) DMX mode.

DEGR MENU -

540/630 - Switch the degree of the Pan between 630 and 540.

MIC MENU -

MIC - With this function you can make the internal mic more or less sensitive to sound.

DISPLAY MENU -

VALU (DMX-512 Value) - Display the DMX-512 value of each channel.

ON - Display will turn off in 2 minutes.

FLIP - “Flips” the digital display 180°.

LOCK - When activated the buttons will lock automatically after 15 seconds.

SPEC MENU -

ADDR - Lets you adjust the DMX address via external controller.

SPOT - This provides a spot beam for better lamp optimization.

DFSE (Default Settings) - Resets the unit to the default settings.

FEED - Pan/Tilt feedback (error correction) on/off.

FANS - Select the fan running mode .

VER (Version) - Displays the software version

ADJU - Calibration functions

EDIT MENU -

SEPR (AUTO IP01 - IP07) - Lets you edit any of the 7 internal programs.

STEP (S-01 - S-48) - These are the steps slots that you write your programs into. There are a total of 48 steps. See edit program.

SCXX (SC01 - SC30) - These are the scenes that are stored in your program. There are a total of 30 scenes.

REC - This will auto save your custom program.

RUN - This will run your custom program.

On-Board System Menu. The Vizi LED Spot comes with an easy to navigate system menu. This next section will detail the functions of each command in the system menu.

To access the main menu press the MODE/ESC button (3) on the front of the unit. Tap the UP (4) or DOWN (5) buttons until you reach function you wish to change. When you reach the function you wish to change tap the ENTER button. Again, tap the UP or DOWN buttons to change the function. Once your changes are made, tap the ENTER button to lock the change in the system, if the ENTER button is not selected within eight seconds the system will automatically return to menu section. To exit without making any changes tap the MODE/ESC button.

ADDR MAIN MENU -**ADDR DMX Address Setting via control board -**

1. Access the main menu.
 2. Tap the UP button until "ADDR" is displayed, press ENTER.
 4. Now the display will show "ADDR". Adjust the DMX address by pressing the UP or DOWN buttons.
 5. Press ENTER to confirm.
 6. Press the MODE/ESC button to return to the main menu.
- When the display is on "ADDR", you can directly press the UP or DN buttons to change the DMX start address.**

TEST MAIN MENU -**TEST - This will test the functions of each channel.**

1. Access the main menu.
2. Tap the UP button until "TEST" is displayed, press ENTER.
3. The display will show "T-01". You can now press the up button and test the different channels.

4. Press MODE/ESC to exit.

PLAY **MAIN MENU** -

RUN Run the unit in an Auto mode as a “master” in a Master/Slave configuration, or as a stand alone unit -

1. Access the main menu.
2. Tap the UP button until “PLAY” is displayed, press ENTER.
3. Tap the UP button until “RUN” is displayed, press ENTER.
4. Tap the UP or DOWN button to choose between “MASTER” or “ALONE”, select your choice by pressing ENTER, “PASS” will flash in the display and fixture will begin its function.

AUDI Run the unit in Sound Active mode as a “master”, or as a stand alone unit -

1. Access the main menu.
2. Tap the UP button until “PLAY” is displayed, press ENTER.
3. Tap the UP button until “AUDI” is displayed, press ENTER.
4. Tap the UP or DOWN button to choose between “MASTER” or “ALONE”, select your choice by pressing ENTER, “PASS” will flash in the display and fixture will begin its function.

AUTO This is a precaution mode in case you lose the DMX signal. The fixture has 4 modes to choose from, please see page 15 for a description of the 4 modes -

1. Access the main menu by pressing MODE/ESC button.
2. Tap the UP button until “PLAY” is displayed, press ENTER.
3. Tap the UP button until “AUTO” is displayed, press ENTER.
4. Now you can choose between “CLOSE”, “HOLD” “AUTO”, or

“AUDI”. “HOLD” is the default setting.

5. Select the mode that you want the fixture to run in case of a lost DMX signal and press ENTER.

RESE **MAIN MENU** -

ALL - When you activate the reset function, the fixture will begin the reset motion, resetting all motors.

1. Access the main menu.
2. Tap the UP button until “RESE” is displayed, press ENTER.
3. Tap the UP button until “ALL” is displayed.
4. Press ENTER to reset all motors, or press MODE/ESC to cancel and return to the main menu.

SCAN - When you activate this reset function, the fixture will only reset the pan/tilt motor.

1. Access the main menu.
2. Tap the UP button until “RESE” is displayed, press ENTER.
3. Tap the UP button until “SCAN” is displayed.
4. Press ENTER to reset the pan/tilt motors, or press MODE/ESC to cancel and return to the main menu.

COLR - When you activate this reset function, the fixture will only reset the color wheel motor.

1. Access the main menu by pressing MODE/ESC button.
2. Tap the UP button until “RESE” is displayed, press ENTER.
3. Tap the UP button until “COLR” is displayed.
4. Press ENTER to reset the color wheel motor, or press MODE/ESC to cancel and return to the main menu.

GOGO - When you activate this reset function, the fixture will only reset the gobo wheel motor.

1. Access the main menu by pressing MODE/ESC button.
2. Tap the UP button until "RESE" is displayed, press ENTER.
3. Tap the UP button until "GOGO" is displayed.
4. Press ENTER to reset the gobo wheel motor, or press MODE/ESC to cancel and return to the main menu.

OTHR - When you activate this reset function, the fixture will reset all other motors that are not listed in RESET menu.

1. Access the main menu by pressing MODE/ESC button.
2. Tap the UP button until "RESE" is displayed, press ENTER.
3. Tap the UP button until "OTHR" is displayed.
4. Press ENTER to reset all other motors, or press MODE/ESC to cancel and return to the main menu.

TIME MAIN MENU -

LIFE - With this function you can display the total running time of the unit.

1. Access the main menu.
2. Tap the UP button until "TIME" is displayed, press ENTER.
3. Tap the UP button until "LIFE" is displayed, press ENTER.
4. Press MODE/ESC to return to the main menu.

CLRT - With this function you can clear the running time of the unit.

1. Access the main menu.

2. Tap the UP button until "TIME" is displayed, press ENTER.
3. Tap the UP button until "CLRT" is displayed, press ENTER.
4. Press ENTER to confirm.
5. Press MODE/ESC to return to the main menu.

RSPAN MENU -

RSPAN - The movement of the Pan will be reversed.

1. Access the main menu.
2. Tap the UP button until "RSPAN" is displayed, press ENTER.
3. Press the UP or DOWN buttons to select either "ON" to activate this function, or "OFF" to deactivate this function.
4. Press ENTER to confirm.
5. Press MODE/ESC to return to the main menu.

RTILT MENU -

RTILT - The movement of the Tilt will be reversed.

1. Access the main menu.
2. Tap the UP button until "RTILT" is displayed, press ENTER.
3. Press the UP or DOWN buttons to select either "ON" to activate this function, or "OFF" to deactivate this function.
4. Press ENTER to confirm.
5. Press MODE/ESC to return to the main menu.

FINE MENU -

FINE - Switch between 8bit (coarse) and 16bit (fine) pan & tilt movement. This also switches the DMX Channel mode between 10 channel (8 bit) and 12 channel (16 bit) DMX mode.

1. Access the main menu.
3. Tap the UP button until “FINE” is displayed, press ENTER.
4. Press the UP or DOWN buttons to select either “ON” to activate this function, or “OFF” to deactivate this function.
5. Press ENTER to confirm.
6. Press MODE/ESC to return to the main menu.

DEGR MENU -

DEGR - With this function you can switch the Pan degree.

1. Access the main menu.
2. Tap the UP button until “DEGR” is displayed, press ENTER.
3. Press the UP or DOWN buttons to select either “630” or “540”.
4. Press ENTER to confirm your selection.
5. Press MODE/ESC to return to the main menu.

MIC MENU -

MIC - The internal microphone can be made more or less sensitive.

1. Access the main menu.
3. Tap the UP button until “MIC” is displayed, press ENTER.
4. The display will show “01-01”.

5. Press the UP or DOWN button to adjust the microphone sensitivity between “01-01 - 01-99”.

6. Press ENTER to confirm when you have reached your desired microphone sensitivity level.
7. Press MODE/ESC to return to the main menu.

DISP MAIN MENU -

VALU Display the DMX-512 value of each channel -

1. Access the main menu.
2. Tap the UP button until “DISP” is displayed, press ENTER.
3. Tap the UP button until “VALU” is displayed, press ENTER.
4. The display should show “0-00”. Press the UP button in order to select the desired channel. If you select “0-05” the display will only show the DMX value of the 5th channel
5. Press ENTER to confirm.
6. Press MODE/ESC to return to the main menu.

Now the display will change as per the 5th channel DMX value.

ON With this function “On” the display will shut off after 2 minutes -

1. Access the main menu.
2. Tap the UP button until “DISP” is displayed, press ENTER.
3. Tap the UP button until “ON” is displayed, press ENTER.
4. Press the UP or DOWN buttons to select either “ON” to activate this function, or “OFF” to deactivate this function.

5. Press ENTER to confirm.
6. Press MODE/ESC to return to the main menu.

FLIP - This function will reverse the display 180°.

1. Access the main menu.
2. Tap the UP button until "DISP" is displayed.
3. Tap the UP button until "FLIP" is displayed, press ENTER.
4. Press the UP or DOWN buttons to select either "ON" to activate this function, or "OFF" to deactivate this function.
5. Press ENTER to confirm.
6. Press MODE/ESC to return to the main menu.

LOCK - With this function you can activate the automatic button lock. When this function is activated, the buttons will automatically lock 15 seconds after the last press of a button. In order to deactivate the button lock, press the MODE/ESC button for 3 seconds.

1. Access the main menu.
2. Tap the UP button until "DISP" is displayed.
3. Tap the UP button until "LOCK" is displayed, press ENTER.
4. Press the UP or DOWN buttons to select either "ON" to activate this function, or "OFF" to deactivate this function.
5. Press ENTER to confirm.
6. Press MODE/ESC to return to the main menu.

SPEC MAIN MENU -

ROMX With this function you are able to change the DMX address via any DMX controller. This function is factory set

to "ON" already.

1. Access the main menu by pressing MODE/ESC.
2. Tap the UP button until "SPEC" is displayed, press ENTER.
3. Tap the UP button until "ROMX" is displayed, press ENTER.
4. Press the UP button to select "ON" to activate this function, or "OFF" to deactivate.
5. Press ENTER to confirm, and "PRESS" will flash quickly.
6. Press MODE/ESC to return to the main menu.

To use this function follow the instructions:

To adjust the address of your unit you must first go to the address that it is currently set to. From there you can adjust the address. First make sure all channels are set to the value of "0".

1. On your DMX controller set the DMX value of Channel 1 to the value "7".
2. Now set the DMX value of Channel 2 to the value "7" to adjust the starting address between 1 and 255. To adjust the address between 256 and 511 set Channel 2 to the value "8".
3. Set the DMX value of Channel 3 to your desired starting address. This will take about 20 seconds before the unit accepts the new DMX address.

EXAMPLE: So, if you want the address to be 57, you must first set the address that is currently assigned to the unit. The proceed to set Channel 1s' value to "7", Channel 2s' value to "7", and Channel 3s' value to "57".

2ND EXAMPLE: Again, if you want the address to be 420, you must first set the address that is currently assigned to the unit. If you want the set the address to 420, set Channel 1s' value to "7", Channel 2s' value to "8", and Channel 3s to "164". (256 + 164 = 420)

SPOT - With this function you can adjust the LED via

the control board. The shutter opens and the LED can be adjusted. In this mode, the device will not react to any control signal.

1. Access the main menu.
2. Tap the UP button until "SPEC" is displayed, press ENTER.
3. Tap the UP button until "SPOT" is displayed, press ENTER.
4. The display will show "ON/OFF".
5. Press the UP button to select "ON" to activate this function, or "OFF" to deactivate this function.
6. Press ENTER to confirm.
7. Press MODE/ESC to return to the main menu.

DFSE - With this function you can restore the factory settings of the device. All settings will be set back to the default values. Any edited scenes will be lost. When restoring the factory settings the unit must be set to the address that the unit was in when you started editing.

1. Access the main menu.
2. Tap the UP button until "SPEC" is displayed, press ENTER.
3. Tap the UP button until "DFSE" is displayed, press ENTER.
4. The display will show "ON/OFF".
5. Press the UP button to display "ON" to activate this function, or "OFF" to deactivate this function.
6. Press ENTER to confirm.
7. Press MODE/ESC to return to the main menu.

When you exit this function, the unit will begin to reload data.

FEED - With this function you can switch the Pan/Tilt error

correction on and off. This will automatically correct the Pan/Tilt if it is somehow moved out of place.

1. Access the main menu.
2. Tap the UP button until "SPEC" is displayed, press ENTER.
3. Tap the UP button until "FEED" is displayed, press ENTER.
4. Press the UP or DOWN buttons to select either "ON" to activate this function, or "OFF" to deactivate this function.
5. Press ENTER to confirm.
6. Press MODE/ESC to return to the main menu.

FANS - With this function you can choose between the fan settings of Low, High or Auto. The default setting is Auto.

1. Access the main menu by pressing MODE/ESC button.
2. Tap the UP button until "FANS" is displayed, press ENTER.
3. Press the UP or DOWN buttons to select either "LOW", "HIGH", or "AUTO".
4. Press ENTER to confirm your selection.
5. Press MODE/ESC to return to the main menu.

VER - Use this function to display the Software version of the unit.

1. Access the main menu.
2. Tap the UP button until "SPEC" is displayed, press ENTER.
3. Tap the UP button until "VER" is displayed, press ENTER.
4. The display will show "V-1.0", the display may also show, "V-2.0", "V-9.9" etc.
5. Press MODE/ESC to exit.

ADJU - Use this function is used to make sure all motors are aligned and to adjust any motors that are not.

1. Access the main menu.
2. Tap the UP button until "SPEC" is displayed, press ENTER.
3. Tap the UP button until "ADJU" is displayed, press ENTER.
4. Tap the UP button until "CODE" is displayed, press ENTER.
5. The display will show "CXXX", where as "XXX" represents the calibration password. The calibration password is "C050." Use the UP or DOWN buttons to enter the proper password.
6. Once the proper password is entered the display will read "HXX", where as "XX" represents the fixture channel number.
7. Select the desired channel to be calibrated by pressing the UP or DOWN buttons and then ENTER to confirm.
8. The display will then read "XXXX", where "XXXX" stands for the calibrate values.
9. Adjust the desired calibration value between -128 and 127 by pressing the UP and DOWN. As you scroll up and down through the calibration values you will notice slight changes in the wheel or motor you are attempting to calibrate.
10. Once you reach your desired calibration press ENTER to confirm and lock in your calibration.
11. Once you are completely finished press MODE/ESC to return to the main menu.

EDIT - This menu item allows you to write a program into the memory (EEPROM) via the control panel or via the external controller. **Please see pages 33-35 for detailed instructions.**

SEPR (IP01-IP07) - With this function you can edit any of the internal programs (IP01-IP07).

1. Access the main menu.
2. Tap the UP button until "EDIT" is displayed, press ENTER.
3. Tap the UP button until "SEPR" is displayed, press ENTER.
4. The display will show "IPXX". "XX" representing 01-07. Tap the UP or DOWN buttons to find your desired program to edit. Press ENTER to edit the chosen program.
5. Press ENTER to save and press MODE/ESC to exit.

STEP (S-01 - S-48) - With this function you can program the number of steps in your individual Program.

1. Access the main menu.
2. Tap the UP button until "EDIT" is displayed, press ENTER.
3. Tap the UP button until "STEP" is displayed, press ENTER.
4. The display shows "S-01", this stands for the first step of your program. You can call up to 48 scenes in "Run". For example, if "S-05" is displayed, it means that "Run" will run the first 5 scenes you saved in "Edit".
5. Press ENTER to save and press MODE/ESC to exit.

SCXX (SC01 - SC48) - With this function you can choose the number of scenes in your Program.

1. Access the main menu.
2. Tap the UP button until "EDIT" is displayed, press ENTER.
3. Tap the UP button until "SC01" is displayed.

4. The display shows “SC01”, this stands for the first scene of your program. You can call up to 48 scenes. For example, if “SC05”, it means that “Run” will run the first 5 scenes you saved in “Edit”.

5. Press ENTER to save and press MODE/ESC to exit.

REC - With this function you can record the scenes automatically for the external controller.

1. Access the main menu.

2. Tap the UP button until “EDIT” is displayed, press ENTER.

3. Tap the UP button until “REC” is displayed.

4. The display shows “RE.XX”, “XX” stands for the scene number in the internal memory of where your scenes from the controller will be stored.

5. Press the UP or DOWN button to select your desired scene number.

6. Press ENTER to confirm, and the fixture will record the scenes from the external controller.

7. Press MODE/ESC to return to the main menu.

RUN With the function “RUN”, you can run your pre-made program. You can set the number of steps under Step (S-01 - S-48).

1. Access the main menu.

2. Tap the UP button until “EDIT” is displayed, press ENTER.

3. Tap the UP button until “RUN” is displayed, press ENTER.

4. Press either UP or DOWN, to select “ON” or “OFF”. To run your program select “On” and press ENTER to confirm.

5. Press MODE/ESC to return to the main menu.

Editing procedure 1: Using the control board only.

1. Access the main menu.

2. Tap the UP button until “EDIT” is displayed. Press ENTER.

3. The display will show “SCXX”, the “X” again stands for the scene number. For example, “SC01” is displayed, it means you will be editing scene 1, press ENTER. You can change the scene number by pressing the UP button.

4. Press ENTER, the display will show “C-X”, the “X” again stands for the channel number. If “C-01” is displayed, you will be editing channel 1 of your selected scene, press ENTER. You can change the channel number by pressing the UP button.

5. The display will show the DMX value for the channel that is being edited. It will be displayed as “11XX”, it stands for Channel 11 of the editing scene, the DMX value is “XX”.

6. Adjust the DMX value by pressing the UP button, until you get the expected effect for this channel.

7. Press ENTER to enter the editing of the other channels of the scene.

8. Repeat steps 5-8, until you finish setting all the DMX values for all the channels of this scene, each scene can have 15 channels maximum.

9. Once all the channels are completed, the display will flash “TIME”, this stands for the time needed to run this scene.

10. Press ENTER to edit the time needed, the display shows “TXX”, “X” stands for the time needed to run this scene. For example, “T002” means scene 1 needs 0.4 seconds to run, “T015” means scene 1 needs 3 seconds to run.

11. Adjust the time needed by pressing the UP button.

12. Press ENTER to save the settings for the scene you are editing, the display will change to the next scene automatically.

13. Repeat steps 3-12 to edit other scenes, you can edit and save 48 scenes maximum.

14. Press MODE/ESC to exit, now you have edited and saved scenes using the control board. The number of steps can be defined under “Step” and the scenes can be called up under “Run”. To run the scenes see page 31.

Editing procedure 2: Using an external controller (Manually record scenes one by one):

1. Access the main menu.
2. Select “EDIT” by pressing the UP or DOWN buttons, press ENTER.
3. The display shows “SC01”.
4. Press ENTER, and the display shows “C-01”.
5. Select “EDIT” by pressing the DOWN button, and press ENTER.
6. The display “OFF”, press the UP button so that “ON” is displayed, and press ENTER.
7. The display will show “SC02”. You have now successfully downloaded the first scene.
8. Adjust the Step-time needed by pressing the UP button.
9. Call up the second scene in your controller now.
10. Repeat steps 7-9 until all desired scenes are downloaded.
11. Press MODE/ESC to exit. The number of steps can be defined under “Step” and the scenes can be called up under “Run”.

Editing procedure 3: Record the selected scenes automatically from external controller:

1. Access the main menu.
2. Select “EDIT” by pressing the UP or DOWN buttons, press ENTER.
3. Press the UP button until the display shows “STEP”, press ENTER.
4. Now adjust and set the number of steps by pressing the UP or DOWN buttons. Press ENTER to confirm the number of steps, and “PRESS” will display briefly.
5. Now press the DOWN button until “REC” is displayed, and press ENTER.
6. The display will now show “RE.XX”, “XX” stands for the scene number in the internal memory which the scenes from the controller will be stored to. Press ENTER when you have chosen the scene number.
7. Call up the scenes on the controller, and the fixture will record the scenes from the controller automatically. After the number of scenes as selected in the “STEP” menu are loaded into the fixture, it will stop the procedure and return to the previous menu.
8. Press MODE/ESC to exit the “EDIT” menu and return to the main menu.

When power is applied, the unit will automatically enter a “reset/test” mode. This mode brings all the internal motors to a home position. If there is an internal problem with one or more of the motors an error code will flash in the display in the form of “XXEr”, “XX” will represent a function number. For example, when the display shows “02Er,” it means there is some type of error with the channel 2 motor. If there are multiple errors during the start-up process they will all flash in the display. For example: if the fixtures has errors on channel 1 and channel 2 all at the same time, you will see the error message flash “01Er”, and “02Er repeated 5 times.

If an error does occur during the initial start-up procedure the fixture will self-generate a second reset signal and try to realign all the motors and correct the errors, if the errors persist after a second attempt a third attempt will be made.

If after a third attempt all the errors have not been corrected the fixture will make the following determinations:

- 1) 3 or more errors - The fixture cannot function properly with three or more errors therefore the fixture will place itself in a stand-by mode until subsequent repairs can be made.
- 2) Less than 3 errors - If the fixture has less than 3 errors, therefore most other functions will work properly. The fixture will attempt to operate normally until the errors can be corrected by a technician. The errors in question will remain flashing in the display as a reminder of internal errors.

01Er – PAN movement error:

If the yoke is not located in the default position after start-up or after a reset command. This message will appear after a fixture reset, if the pan-yoke’s magnetic-indexing circuit malfunctions (sensor failed or magnet is missing) or there is a stepper motor failure (defective motor or a defective motor IC drive on the main PCB).

02Er – TILT movement error:

If the head is not located in the default tilt position after start-up or after a reset command. This message will appear after a fixture reset, if the tilt magnetic-indexing circuit malfunctions (sensor failed or magnet is missing) or there is a stepper motor failure (defective motor or a defective motor IC drive on the main PCB).

Operating Modes: The Vizi LED Spot can operate in three different modes. This next section will detail the differences in the operating modes.

- **Stand alone mode -**

The unit will react to sound, or chase through the built-in programs.

- **Master/Slave mode -**

You can daisy chain up to 16 units together to get a synchronized light show without the need of an external controller. The units will react to sound or chase through the built-in programs.

- **DMX control mode -**

This function will allow you to control each individual fixtures traits with a standard DMX-512 controller such as the Elation® Show Designer.™

Universal DMX Control: This function allows you to use a universal DMX-512 controller such as the Elation® DMX Operator™ or Elation® Show Designer™ to control head movement, the color wheel, gobo wheel, prism, and the shutter (strobe). A DMX controller allows you to create unique programs tailored to your individual needs.

1. The Vizi LED Spot has a 10 channel DMX mode and 12 channel DMX mode. To select your desired DMX mode please see page 23 “FINE” menu See pages 40-45 for detailed description of the DMX traits.
2. To control your fixture in DMX mode, follow the set-up procedures on pages 10-12 as well as the set-up specifications that are included with your DMX controller.
3. Use the controller’s faders to control the various DMX fixture traits.
4. This will allow you to create your own programs.
5. Follow the instruction on page 16 to set the DMX address.
6. For longer cable runs (more than a 100 feet) use a terminator on the last fixture.
7. For help operating in DMX mode consult the manual included with your DMX controller.

Stand-Alone (Sound Active or Auto Program): This mode allows a single unit to run to the beat of the music or run through a built-in program.

1. Access the main menu.

2. Tap the UP button until “PLAY” is displayed, and Press ENTER.
3. Tap the UP button until “AUTO” is displayed, and Press ENTER.
4. Press UP, to select “OFF”, “RUN”, or “AUDI”. “RUN” will make the unit run through a built-in program. “AUDI” will make the unit sound active.
5. Select a mode, and press ENTER to confirm.
6. Press MODE/ESC if you want to return to the main menu.
7. You may change the show or invert the pan and tilt functions in the system menu by following the directions on page 22.

Master-Slave Operation (Sound Active or Auto Program):

This function will allow you to link up to 16 units together and operate without a controller. The units can run a built-in program or run in sound active mode. In Master-Slave operation one unit will act as the controlling unit and the others will react to the controlling units programs. Any unit can act as a Master or as a Slave.

1. Using standard XLR microphone cables, daisy chain your units together via the XLR connector on the rear of the units. Remember the Male XLR connector is the input and the Female XLR connector is the output. The first unit in the chain (master) will use the female XLR connector only - The last unit in the chain will use the male XLR connector only. For longer cable runs we suggest a terminator at the last fixture.
2. Access the main menu.
2. Tap the UP button until “PLAY” is displayed, and Press ENTER.
3. Tap the UP button to choose between “RUN” or “AUDI”. “RUN” will make the units run through a built-in program. “AUDI” will make the units sound active.
4. Press UP, to select “ALON” or “MAST”. Which means stand alone, or master/slave mode.
5. Select a mode, and press ENTER to confirm.
6. Press MODE/ESC if you want to return to the main menu
7. You may change the show or invert the pan and tilt functions in the system menu by following the directions on page 22.

| Vizi LED Spot | | 12 Channel Mode |
|---------------|-----------|---|
| Channel | Value | Function |
| 1 | 0 - 255 | PAN MOVEMENT 8bit |
| 2 | 0 - 255 | PAN FINE 16bit |
| 3 | 0 - 255 | TILT MOVEMENT 8bit |
| 4 | 0 - 255 | TILT FINE 16bit |
| 5 | | <u>COLOR WHEEL</u> |
| | 0 - 14 | OPEN |
| | 15 - 29 | COLOR 1 |
| | 30 - 44 | COLOR 2 |
| | 45 - 59 | COLOR 3 |
| | 60 - 74 | COLOR 4 |
| | 75 - 89 | COLOR 5 |
| | 90 - 104 | COLOR 6 |
| | 105 - 119 | COLOR 7 |
| | 120 - 127 | COLOR 8 |
| | 128 - 189 | FORWARD RAINBOW EFFECT FAST - SLOW |
| | 190 - 193 | NO ROTATION |
| | 194 - 255 | BACKWARDS RAINBOW EFFECT SLOW - FAST |
| 6 | | <u>GOBOS</u> |
| | 0 - 9 | OPEN |
| | 10 - 19 | ROTATING GOBO 1 |
| | 20 - 29 | ROTATING GOBO 2 |
| | 30 - 39 | ROTATING GOBO 3 |
| | 40 - 49 | ROTATING GOBO 4 |
| | 50 - 59 | ROTATING GOBO 5 |
| | 60 - 69 | ROTATING GOBO 6 |
| | 70 - 79 | ROTATING GOBO 7 |
| | 80 - 95 | ROTATING GOBO 1 SHAKE |
| | 96 - 111 | ROTATING GOBO 2 SHAKE |
| | 112 - 127 | ROTATING GOBO 3 SHAKE |
| | 128 - 143 | ROTATING GOBO 4 SHAKE |
| | 144 - 159 | ROTATING GOBO 5 SHAKE |

| Vizi LED Spot | | 12 Channel Mode |
|---------------|-----------|--|
| Channel | Value | Function |
| 6 | | <u>GOBOS CONT.</u> |
| | 160 - 175 | ROTATING GOBO 6 SHAKE |
| | 176 - 191 | ROTATING GOBO 7 SHAKE |
| | 192 - 255 | CONTINUOUS ROTATION OF GOBO WHEEL SLOW - FAST |
| 7 | | <u>GOBO INDEXING & ROTATION</u> |
| | 0 - 127 | GOBO INDEXING |
| | 128 - 189 | FORWARDS GOBO ROTATION FAST - SLOW |
| | 190 - 193 | NO ROTATION |
| | 194 - 255 | BACKWARDS GOBO ROTATION SLOW - FAST |
| 8 | | <u>ROTATING PRISM/GOBO MACROS</u> |
| | 0 - 31 | OPEN |
| | 32 - 63 | 3 FACET PRISM |
| | 64 - 95 | 5 FACET PRISM |
| | 96 - 127 | TRAPEZOID PRISM |
| | 128 - 135 | MACRO 1 |
| | 136 - 143 | MACRO 2 |
| | 144 - 151 | MACRO 3 |
| | 152 - 159 | MACRO 4 |
| | 160 - 167 | MACRO 5 |
| | 168 - 175 | MACRO 6 |
| | 176 - 183 | MACRO 7 |
| | 184 - 191 | MACRO 8 |
| | 192 - 199 | MACRO 9 |
| | 200 - 207 | MACRO 10 |
| | 208 - 215 | MACRO 11 |
| | 216 - 223 | MACRO 12 |
| | 224 - 231 | MACRO 13 |
| | 232 - 239 | MACRO 14 |
| | 240 - 247 | MACRO 15 |
| | 248 - 255 | MACRO 16 |

| Vizi LED Spot | | 12 Channel Mode |
|---------------|----------------------|---|
| Channel | Value | Function |
| 9 | | <u>SHUTTER & STROBE</u> |
| | 0 - 31 | LED OFF |
| | 32 - 63 | LED ON |
| | 64 - 95 | STROBING SLOW - FAST |
| | 96 - 127 | LED ON |
| | 128 - 159 | PULSE EFFECT IN SEQUENCES |
| | 160 - 191 | LED ON |
| | 192 - 223 | RANDOM STROBE SLOW - FAST |
| 224 - 255 | LED ON | |
| 10 | 0 - 255 | <u>DIMMER</u> INTENSITY 0% - 100% |
| | | |
| 11 | 0 - 225 | <u>PAN/TILT MOVEMENT SPEED</u> MAX TO MIN. SPEED |
| | 226 - 235 | BLACKOUT BY MOVEMENT |
| | 236 - 245 | BLACKOUT BY WHEEL CHANGING |
| | 246 - 255 | NO FUNCTION |
| 12 | 0 - 19 | <u>RESET & INTERNAL PROGRAMS</u> COLOR CHANGE NORMAL |
| | 20 - 39 | COLOR CHANGE TO ANY POSITION |
| | 40 - 79 | NO FUNCTION |
| | 80 - 84 | ALL MOTOR RESET |
| | 85 - 87 | SCAN MOTOR RESET |
| | 88 - 90 | COLOR MOTOR RESET |
| | 91 - 93 | GOBO MOTOR RESET |
| | 94 - 96 | NO FUNCTION |
| | 97 - 99 | OTHER MOTOR RESET |
| | 100 - 119 | INTERNAL PROGRAM 1 |
| | 120 - 139 | INTERNAL PROGRAM 2 |
| | 140 - 159 | INTERNAL PROGRAM 3 |
| | 160 - 179 | INTERNAL PROGRAM 4 |
| | 180 - 199 | INTERNAL PROGRAM 5 |
| | 200 - 219 | INTERNAL PROGRAM 6 |
| | 220 - 239 | INTERNAL PROGRAM 7 |
| 240 - 255 | SOUND ACTIVE PROGRAM | |

| Vizi LED Spot | | 10 Channel Mode |
|---------------|---|-----------------------|
| Channel | Value | Function |
| 1 | 0 - 255 | PAN MOVEMENT 8bit |
| 2 | 0 - 255 | TILT MOVEMENT 8bit |
| 3 | | <u>COLOR WHEEL</u> |
| | 0 - 14 | OPEN |
| | 15 - 29 | COLOR 1 |
| | 30 - 44 | COLOR 2 |
| | 45 - 59 | COLOR 3 |
| | 60 - 74 | COLOR 4 |
| | 75 - 89 | COLOR 5 |
| | 90 - 104 | COLOR 6 |
| | 105 - 119 | COLOR 7 |
| | 120 - 127 | COLOR 8 |
| 128 - 189 | FORWARD RAINBOW EFFECT FAST - SLOW | |
| 190 - 193 | NO ROTATION | |
| 194 - 255 | BACKWARDS RAINBOW EFFECT SLOW - FAST | |
| 4 | | <u>GOBOS</u> |
| | 0 - 9 | OPEN |
| | 10 - 19 | ROTATING GOBO 1 |
| | 20 - 29 | ROTATING GOBO 2 |
| | 30 - 39 | ROTATING GOBO 3 |
| | 40 - 49 | ROTATING GOBO 4 |
| | 50 - 59 | ROTATING GOBO 5 |
| | 60 - 69 | ROTATING GOBO 6 |
| | 70 - 79 | ROTATING GOBO 7 |
| | 80 - 95 | ROTATING GOBO 1 SHAKE |
| | 96 - 111 | ROTATING GOBO 2 SHAKE |
| | 112 - 127 | ROTATING GOBO 3 SHAKE |
| | 128 - 143 | ROTATING GOBO 4 SHAKE |
| | 144 - 159 | ROTATING GOBO 5 SHAKE |
| 160 - 175 | ROTATING GOBO 6 SHAKE | |
| 176 - 191 | ROTATING GOBO 7 SHAKE | |

| Vizi LED Spot | | 10 Channel Mode |
|---------------|-----------|--|
| Channel | Value | Function |
| 4 | 160 - 175 | <u>GOBOS CONT.</u> ROTATING GOBO 6 SHAKE |
| | 176 - 191 | ROTATING GOBO 7 SHAKE |
| | 192 - 255 | CONTINUOUS ROTATION OF GOBO WHEEL SLOW - FAST |
| 5 | 0 - 127 | <u>GOBO INDEXING & ROTATION</u> GOBO INDEXING |
| | 128 - 189 | FORWARDS GOBO ROTATION FAST - SLOW |
| | 190 - 193 | NO ROTATION |
| | 194 - 255 | BACKWARDS GOBO ROTATION SLOW - FAST |
| 6 | 0 - 31 | <u>ROTATING PRISM/GOBO MACROS</u> OPEN |
| | 32 - 63 | 3 FACET PRISM |
| | 64 - 95 | 5 FACET PRISM |
| | 96 - 127 | TRAPEZOID PRISM |
| | 128 - 135 | MACRO 1 |
| | 136 - 143 | MACRO 2 |
| | 144 - 151 | MACRO 3 |
| | 152 - 159 | MACRO 4 |
| | 160 - 167 | MACRO 5 |
| | 168 - 175 | MACRO 6 |
| | 176 - 183 | MACRO 7 |
| | 184 - 191 | MACRO 8 |
| | 192 - 199 | MACRO 9 |
| | 200 - 207 | MACRO 10 |
| | 208 - 215 | MACRO 11 |
| | 216 - 223 | MACRO 12 |
| | 224 - 231 | MACRO 13 |
| 232 - 239 | MACRO 14 | |
| 240 - 247 | MACRO 15 | |
| 248 - 255 | MACRO 16 | |

| Vizi LED Spot | | 10 Channel Mode |
|---------------|----------------------|---|
| Channel | Value | Function |
| 7 | 0 - 31 | <u>SHUTTER & STROBE</u> LED OFF |
| | 32 - 63 | LED ON |
| | 64 - 95 | STROBING SLOW - FAST |
| | 96 - 127 | LED ON |
| | 128 - 159 | PULSE EFFECT IN SEQUENCES |
| | 160 - 191 | LED ON |
| | 192 - 223 | RANDOM STROBE SLOW - FAST |
| | 224 - 255 | LED ON |
| 8 | 0 - 255 | <u>DIMMER</u> INTENSITY 0% - 100% |
| 9 | 0 - 225 | <u>PAN/TILT MOVEMENT SPEED</u> MAX TO MIN. SPEED |
| | 226 - 235 | BLACKOUT BY MOVEMENT |
| | 236 - 245 | BLACKOUT BY WHEEL CHANGING |
| | 246 - 255 | NO FUNCTION |
| 10 | 0 - 19 | <u>RESET & INTERNAL PROGRAMS</u> COLOR CHANGE NORMAL |
| | 20 - 39 | COLOR CHANGE TO ANY POSITION |
| | 40 - 79 | NO FUNCTION |
| | 80 - 84 | ALL MOTOR RESET |
| | 85 - 87 | SCAN MOTOR RESET |
| | 88 - 90 | COLOR MOTOR RESET |
| | 91 - 93 | GOBO MOTOR RESET |
| | 94 - 96 | NO FUNCTION |
| | 97 - 99 | OTHER MOTOR RESET |
| | 100 - 119 | INTERNAL PROGRAM 1 |
| | 120 - 139 | INTERNAL PROGRAM 2 |
| | 140 - 159 | INTERNAL PROGRAM 3 |
| | 160 - 179 | INTERNAL PROGRAM 4 |
| 180 - 199 | INTERNAL PROGRAM 5 | |
| 200 - 219 | INTERNAL PROGRAM 6 | |
| 220 - 239 | INTERNAL PROGRAM 7 | |
| 240 - 255 | SOUND ACTIVE PROGRAM | |

This unit comes with interchangeable gobos. When changing the gobos please be very careful. Follow the instructions below, and see the figure pictures on the next page.

Caution! *Never open the unit when in use. Always disconnect the main power before attempting to change the gobos.*

1. To change the gobo, you must remove the bottom half of the moving head. The bottom half of the moving head does not have the lens in front. The lens is on the top half of the head (Figure 1).
2. Unscrew the 4 phillips screws that secure the bottom half shell. Remove the bottom half of the shell.
3. When you remove the shell you will be able to access the gobo wheel. Turn the wheel with your hand until you come across the gobo you would like to change (Figure 2).
4. You have to remove the individual gobo set-up. Gently push the gobo frame (Not the wheel) away from the gobo wheel, you do not have to push gobo frame to far (Figure 3). While you are pushing the gobo frame away from the wheel, pull the gobo frame up and out (Figure 4).
5. Once the gobo frame has been removed, remove the fixture-ring and gobo. This can be done by gently pushing the gobo out towards the back. When doing this you do not need a lot of pressure. The fixture-ring and gobo should easily come out of the frame.
6. Change the gobo, replace the fixture-ring. When inserting the gobo frame back into the unit, the bottom of the gobo frame must slide underneath the metal place holder located at the bottom of the gobo wheel (Figure 5).
7. Reassemble the unit.

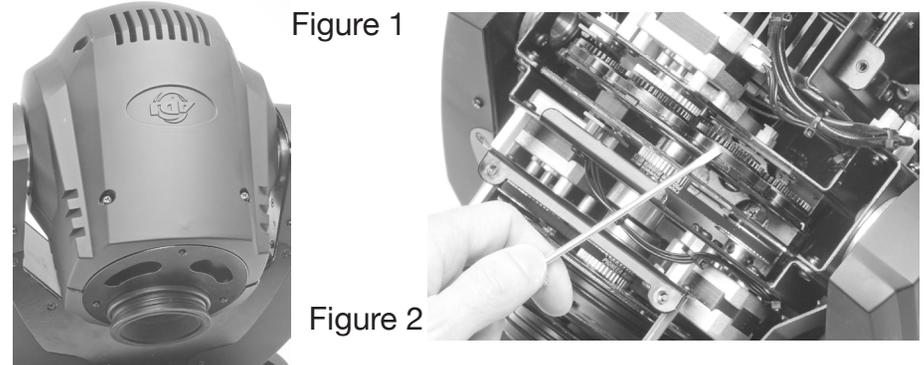


Figure 1



Figure 2

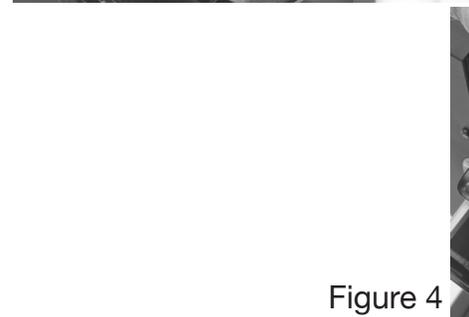


Figure 3

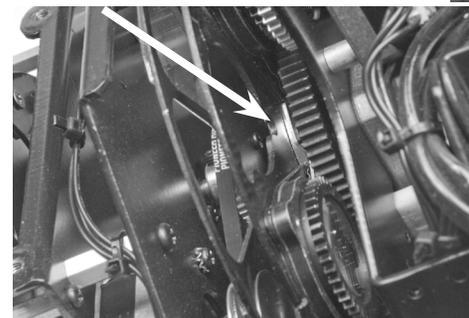
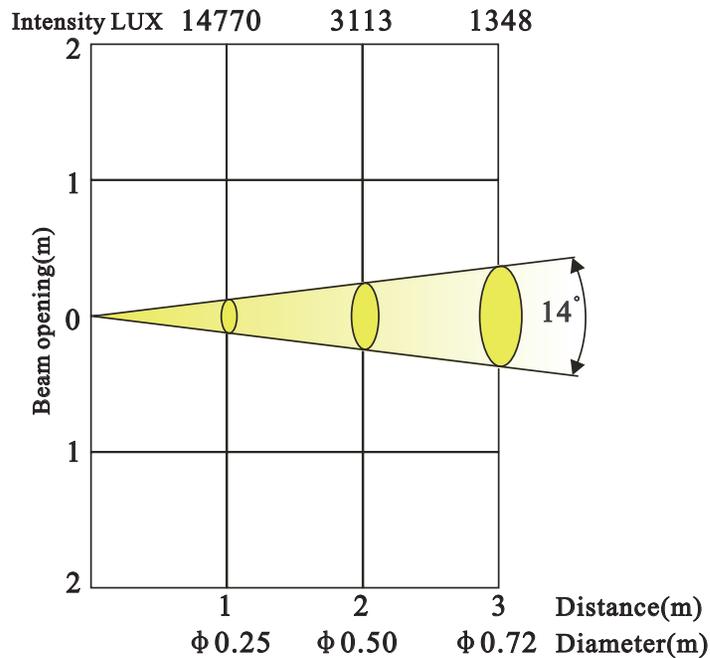


Figure 4

Figure 5



The fuse holder is located at the rear of the unit next to the power cord. Disconnect the main power. Insert a standard flat head screw driver in to the fuse holder housing, located on the back of the unit. Turn the screwdriver in counter-clockwise direction to remove the fuse holder. Remove the old fuse and discard it, replace the fuse with the same type. Insert the fuse back into it's housing.

Due to fog residue, smoke, and dust cleaning the internal and external optical lenses and mirror should be carried out periodically to optimize light output. Cleaning frequency depends on the environment in which the fixture operates (i.e. smoke, fog residue, dust, dew). In heavy club use we recommend cleaning on a monthly basis. Periodic cleaning will ensure longevity, and crisp output.

1. Use normal glass cleaner and a soft cloth to wipe down the outside casing.
2. Use a brush to wipe down the cooling vents and fan grill.
3. Clean the external optics and mirror with glass cleaner and a soft cloth every 20 days.
4. Clean the internal optics with glass cleaner and a soft cloth every 30-60 days.
5. Always be sure to dry all parts completely before plugging the unit back in.

Listed below are a few common problems that you may encounter, with solutions.

No light output from the unit;

1. Be sure you have connected your unit into a standard 120v wall outlet.
2. Be sure the external fuse has not blown. The fuse is located at the rear of the unit.
3. Be sure the fuse holder is completely and properly seated.

Unit does not respond to sound;

1. Low frequencies (bass) should cause the unit to react to sound. Tapping on the microphone, quiet or high pitched sounds may not activate the unit.

MANUFACTURER'S LIMITED WARRANTY

A. American DJ, Inc. hereby warrants, to the original purchaser, American DJ and American Audio products to be free of manufacturing defects in material and workmanship for a prescribed period from the date of purchase (see specific warranty period on reverse). This warranty shall be valid only if the product is purchased within the United States of America, including possessions and territories. It is the owner's responsibility to establish the date and place of purchase by acceptable evidence, at the time service is sought.

B. For warranty service you must obtain a Return Authorization number (RA#) before sending back the product. Contact American DJ, Inc. Service Department at 800-322-6337. Send the product only to the American DJ, Inc. factory. All shipping charges must be pre-paid. If the requested repairs or service (including parts replacement) are within the terms of this warranty, American DJ, Inc. will pay return shipping charges only to a designated point within the United States. If the entire instrument is sent, it must be shipped in its original package. No accessories should be shipped with the product. If any accessories are shipped with the product, American DJ, Inc. shall have no liability whatsoever for loss of or damage to any such accessories, nor for the safe return thereof.

C. This warranty is void if the serial number has been altered or removed; if the product is modified in any manner which American DJ, Inc. concludes, after inspection, affects the reliability of the product; if the product has been repaired or serviced by anyone other than the American DJ, Inc. factory unless prior written authorization was issued to purchaser by American DJ, Inc.; if the product is damaged because not properly maintained as set forth in the instruction manual.

D. This is not a service contract, and this warranty does not include maintenance, cleaning or periodic check-up. During the period specified above, American DJ, Inc. will replace defective parts at its expense with new or refurbished parts, and will absorb all expenses for warranty service and repair labor by reason of defects in material or workmanship. The sole responsibility of American DJ, Inc. under this warranty shall be limited to the repair of the product, or replacement thereof, including parts, at the sole discretion of American DJ. All products covered by this warranty were manufactured after January 1, 1990, and bear identifying marks to that effect.

E. American DJ, Inc. reserves the right to make changes in design and/or improvements upon its products without any obligation to include these changes in any products theretofore manufactured. No warranty, whether expressed or implied, is given or made with respect to any accessory supplied with products described above. Except to the extent prohibited by applicable law, all implied warranties made by American DJ, Inc. in connection with this product, including warranties of merchantability or fitness, are limited in duration to the warranty period set forth above. And no warranties, whether expressed or implied, including warranties of merchantability or fitness, shall apply to this product after said period has expired. The consumer's and/or Dealer's sole remedy shall be such repair or replacement as is expressly provided above; and under no circumstances shall American DJ, Inc. be liable for any loss or damage, direct or consequential, arising out of the use of, or inability to use, this product.

This warranty is the only written warranty applicable to American DJ and American Audio Products and supersedes all prior warranties and written descriptions of warranty terms and conditions heretofore published.

MANUFACTURER'S LIMITED WARRANTY PERIODS:

- All American Audio Products = 1-year (365 day) Limited Warranty (except V-Plus Series Amplifiers)
- All American Audio V-Plus Series Amplifiers = 3-year (1095 day) Limited Warranty
- American DJ Lighting and American DJ Branded Products = 1-year (365 day) Limited Warranty (Such as: Special Effect Lighting, Intelligent Lighting, UV lighting, Strobos, Fog Machines, Bubble Machines, Mirror Balls, Par Cans, Trussing, Lighting Stands etc. excluding Laser Products, lamps, and Star Tec Series)
- American DJ Laser Products and Star Tec Products = 90-Day Limited Warranty
- American DJ L.E.D. Products = 3-year (1095 day) Limited Warranty (excluding motors which have a 1-year (365 day) Limited Warranty)

| | |
|---------------------------|--|
| Model: | Vizi LED Spot |
| Voltage: | 120v~60Hz / 230v~50Hz |
| LEDs: | 1 x 22W |
| Dimensions: | 12"(L) x 16.5"(W) x 8.5"(H) 303mm x 419mm x 214mm |
| Weight: | 20 Lbs. / 9 kgs. |
| Colors: | 7 + White & UV |
| Gobos: | 7 + Spot 27mm (22mm viewable) |
| Power Consumption: | 88W |
| Fuse: | 3A |
| Duty Cycle: | None |
| DMX: | 10 or 12 DMX Channels |
| Sound Active: | Yes |
| Working Position: | Any Safe, Secure Position |
| Warranty: | 3 Years (1095 days) |

Please Note: Specifications and improvements in the design of this unit and this manual are subject to change without any prior written notice.

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